JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA-533 003, ANDHRA PRADESH, INDIA

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

COURSE STRUCTURE & SYLLABUS M.Tech CSE for ARTIFICIAL INTELLIGENCE & MACHINE LEARNING   Programme

(Applicable for batches admitted from 2020-2021)

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

I-SEMESTER

S.No	Course Code	Courses	Cate gory	L	T	P	C
1	MTAIML1101	**Program Core-1** Mathematics for ML	PC	3	0	0	3
2	MTAIML1102	**Program Core-2** Artificial Intelligence	PC	3	0	0	3
3	MTAIML1103	**Program Elective-1** 1. Data Mining 2. Big Data Analytics 3. High Performance Computing	PE	3	0	0	3
4	MTAIML1104	**Program Elective-2** 1. Cloud Computing 2. Internet of Things 3. Android Application Development	PE	3	0	0	3
5	MTAIML1105	**Research Methodology and IPR**	CC	2	0	0	2
6	MTAIML1106	**Laboratory-1** Python Programming Lab	LB	0	0	4	2
7	MTAIML1107	**Laboartory-2** Android Application Development and Cloud Computing Lab	LB	0	0	4	2
8	MTAIML1108	**Audit Course-1***	AC	2	0	0	0
		Total Credits					18

Student has to choose any one audit course listed below.

II SEMESTER

S.No	Course Code	Courses	Category	L	T	P	C
1	MTAIML1201	**Program Core-3** Machine learning	PC	3	0	0	3
2	MTAIML1202	**Program Core-4** Deep Learning	PC	3	0	0	3
3	MTAIML1203	**Program Elective-3** 1. Computer Vision 2. Natural Language Processing 3. Recommender Systems	PE	3	0	0	3
4	MTAIML1204	**Program Elective-4** 1. Robotics and Intelligent Systems 2. Reinforcement Learning 3. NoSQL Databases	PE	3	0	0	3
5	MTAIML1205	**Laboratory-3** Machine Learning Lab	LB	0	0	4	2
6	MTAIML1206	**Laboartory-4** Deep Learning Lab	LB	0	0	4	2
7	MTAIML1207	**Mini Project with Seminar**	MP	2	0	0	2
8	MTAIML1208	**Audit Course-2 ***	AC	2	0	0	0
		Total Credits					18

Student has to choose any one audit course listed below.

Audit Course 1 & 2:

1. English for Research Paper Writing
2. Disaster Management
3. Sanskrit for Technical Knowledge
4. Value Education
5. Constitution of India
6. Pedagogy Studies
7. Stress Management by Yoga
8. Personality Development through Life Enlightenment Skills

III-SEMESTER

S.No	Course Code	Courses	Category	L	T	P	C
1	MTAIML2101	**Program Elective-5** 1. Advanced Data Structures and Algorithms 2. MOOCs-1 (NPTEL/SWAYAM) 12 Week Program related to the programme which is not listed in the course structure	PE	3	0	0	3
2	MTAIML2102	**Open Elective** 1. MOOCs-2 (NPTEL/SWAYAM)-Any 12 Week Course on Engineering/ Management/ Mathematics offered by other than parent department 2. Course offered by other department sin the college	OE	3	0	0	3
3	MTAIML2103	**Dissertation-I/ Industrial Project #**	PJ	0	0	20	10
		Total Credits					16

#Students going for Industrial Project/Thesis will complete these courses through MOOCs

IV-SEMESTER

M. Tech. (AI & ML) IV SEMESTER							
S.No	Course Code	Courses	Category	L	T	P	C
1	MTAIML2201	**Dissertation-II**	PJ	0	0	32	16
		Total Credits					16

Open Elective Subjects

1. OPTIMIZATION TECHNIQUES
2. MODELING AND SIMULATION TECHNIQUES
3. BIOINFORMATICS
4. OPERATIONS RESEARCH

I Year - I Semester	MATHEMATICS FOR ML (MTAIML1101)	L	T	P	C
		3	0	0	3

UNIT-I
Linear Algebra: Systems of Linear Equations, Matrices, Solving Systems of Linear Equations, Vector Spaces, Linear Independence, Basis and Rank, Linear Mappings, Affine Spaces

UNIT-II
Analytic Geometry: Norms, Inner Products, Lengths and Distances, Angles and Orthogonality, Orthonormal Basis, Orthogonal Complement, Inner Product of Functions, Orthogonal Projections, Rotations

UNIT-III
Matrix Decompositions: Determinant and Trace, Eigenvalues and Eigenvectors, Cholesky Decomposition, Eigendecomposition and Diagonalization, Singular Value Decomposition, Matrix Approximation, Matrix Phylogeny

UNIT-IV
Vector Calculus : Differentiation of Univariate Functions, Partial Differentiation and Gradients, Gradients of Vector-Valued Functions, Gradients of Matrices, Useful Identities for Computing Gradients, Backpropagation and Automatic Differentiation, Higher-Order Derivatives, Linearization and Multivariate Taylor Series

UNIT-V
Probability and Distributions: Construction of a Probability Space, Discrete and Continuous Probabilities, Sum Rule, Product Rule, and Bayes' Theorem, Summary Statistics and Independence, Gaussian Distribution, Conjugacy and the Exponential Family, Change of Variables/Inverse Transform
Continuous Optimization: Optimization Using Gradient Descent, Constrained Optimization and Lagrange Multipliers, Convex Optimization

Text Books:
1. "Mathematics for Machine Learning", Marc Peter Deisenroth, A. Aldo Faisal and Cheng Soon Ong, Cambridge University Press.
2. The Elements of Statistical Learning: Data Mining, Inference, and Prediction, 2nd Edition, Trevor Hastie, Robert Tibshirani, Jerome Friedman, Springer 2017.

Reference Books:
1. Machine Learning: An Applied Mathematics Introduction, Paul Wilmott, Panda Ohana Publishing 2019.

I Year - I Semester	ARTIFICIAL INTELLIGENCE (MTAIML1102)	L	T	P	C
		3	0	0	3

Course Objectives:
- Gain a historical perspective of Artificial Intelligence (AI) and its foundations.
- Become familiar with basic principles of AI toward problem solving, inference, perception, knowledge representation, and learning.
- Investigate applications of AI techniques in intelligent agents, expert systems, artificial neural networks and other machine learning models.
- Experience AI development tools such as an 'AI language', expert system shell, and/or data mining tool. Experiment with a machine learning model for simulation and analysis.
- Explore the current scope, potential, limitations, and implications of intelligent systems.

Course Outcomes (COs): At the end of the course, student will be able to
- Demonstrate knowledge of the building blocks of AI as presented in terms of intelligent agents.
- Analyze and formalize the problem as a state space, graph, design heuristics and select amongst different search or game based techniques to solve them.
- Develop intelligent algorithms for constraint satisfaction problems and also design intelligent systems for Game Playing.
- Attain the capability to represent various real life problem domains using logic based techniques and use this to perform inference or planning.
- Solve problems with uncertain information using Bayesian approaches.

UNIT-I:
Introduction to artificial intelligence: Introduction , history, intelligent systems, foundations of AI, applications, tic-tac-tie game playing, development of AI languages, current trends in AI, **Problem solving: state-space search and control strategies:** Introduction, general problem solving, characteristics of problem, exhaustive searches, heuristic search techniques, iterative-deepening a*, constraint satisfaction

UNIT-II:
Problem reduction and game playing: Introduction, problem reduction, game playing, alpha-beta pruning, two-player perfect information games, **Logic concepts:** Introduction, propositional calculus, proportional logic, natural deduction system, axiomatic system, semantic tableau system in proportional logic, resolution refutation in proportional logic, predicate logic

UNIT-III:
Knowledge representation: Introduction, approaches to knowledge representation, knowledge representation using semantic network, extended semantic networks for KR, knowledge representation using frames, **advanced knowledge representation techniques:** Introduction, conceptual dependency theory, script structure, cyc theory, case grammars, semantic web.

UNIT-IV:
Uncertainty measure: probability theory: Introduction, probability theory, Bayesian belief networks, certainty factor theory, dempster-shafer theory

UNIT-V:
Fuzzy sets and fuzzy logic: Introduction, fuzzy sets, fuzzy set operations, types of membership functions, multi valued logic, fuzzy logic, linguistic variables and hedges, fuzzy propositions,

inference rules for fuzzy propositions, fuzzy systems.

Text Books:
1. Artificial intelligence, A modern Approach, 2nded, Stuart Russel, Peter Norvig, Prentice Hall
2. Artificial Intelligence, SarojKaushik, 1st Edition, CENGAGE Learning, 2011.

Reference Books:
1. Artificial intelligence, structures and Strategies for Complex problem solving, 5th Edition, George F Lugar,PEA
2. Introduction to Artificial Intelligence, Ertel, Wolf Gang, Springer, 2017
3. Artificial Intelligence, A new Synthesis, 1st Edition, Nils J Nilsson, Elsevier, 1998
4. Artificial Intelligence- 3rd Edition, Rich, Kevin Knight, Shiv Shankar B Nair, TMH
5. Introduction To Artificial Intelligence And Expert Systems, 1st Edition, Patterson, Pearson India, 2015

I Year - I Semester	DATA MINING	L	T	P	C
	(MTAIML1103)	3	0	0	3

Course Outcomes:

After the completion of the course, student will be able to:

- **Compare** types of data, quality of data, suitable measures required to perform data analysis. (UNIT-I) **- K2**
- **Choose** appropriate classification technique to perform classification, model building and evaluation (UNIT-II)**- K3**
- **Make use of** association rule mining techniques on categorical and continuous data (UNIT III) **- K3**
- **Identify and apply** clustering algorithm (with open source tools), interpret, evaluate and report the result (UNIT IV) **- K3**
- **Analyze and Compare** anomaly detection techniques (UNI-V) **- K4**

Unit I:

Introduction to Data mining, types of Data, Data Quality, Data Processing, Measures of Similarity and Dissimilarity, Exploring Data: Data Set, Summary Statistics, Visualization, OLAP and multi-dimensional data analysis.

Unit II:

Classification: Basic Concepts, Decision Trees and model evaluation: General approach for solving a classification problem, Decision Tree induction, Model over fitting: due to presence of noise, due to lack of representation samples, Evaluating the performance of classifier. Nearest Neighborhood classifier, Bayesian Classifier, Support vector Machines: Linear SVM, Separable and Non Separable case.

Unit III:

Association Analysis: Problem Definition, Frequent Item-set generation, rule generation, compact representation of frequent item sets, FP-Growth Algorithms. Handling Categorical, Continuous attributes, Concept hierarchy, Sequential, Sub graph patterns

Unit IV:

Clustering: Over view, K-means, Agglomerative Hierarchical clustering, DBSCAN, Cluster evaluation: overview, Unsupervised Cluster Evaluation using cohesion and separation, using proximity matrix, Scalable Clustering algorithm

Unit V:

Anomaly Detection: Characteristics of Anomaly Detection Problems and Methods, Statistical Approaches, Proximity-based Approaches, Clustering-based Approaches and Reconstruction-based Approaches

Text Books:

1. Introduction to Data Mining: Pang-Ning Tan; Michael Steinbach; AnujKarpatne; Vipin Kumar, 2nd edition.
2. Data Mining, Concepts and Techniques, 2nd edition, Jiawei Han, MichelineKamber, Elsevier, 2006.

Reference Books:

1. Fundamentals of data warehouses, 2ndedition,Jarke, Lenzerini, Vassiliou, Vassiliadis, Springer.

Suggested NPTEL Course and other Useful Websites:

1. https://nptel.ac.in/courses/106105174/
2. http://cse20-iiith.vlabs.ac.in/

I Year - I Semester	BIG DATA ANALYTICS (MTAIML1103)	L	T	P	C
		3	0	0	3

Course Objectives:

This course is aimed at enabling the students to

- Provide an overview of an exciting growing field of big data analytics.
- Introduce the tools required to manage and analyze big data like Hadoop, NoSQL, Map Reduce, HIVE, Cassandra, Spark.
- Teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability.
- Optimize business decisions and create competitive advantage with Big Data analytics

Course Outcomes:

After the completion of the course, student will be able to

- Illustrate on big data and its use cases from selected business domains.
- Interpret and summarize on NoSQL, Cassandra
- Analyze the HADOOP and Map Reduce technologies associated with big data analytics and explore on Big Data applications Using Hive.
- Make use of Apache Spark, RDDs etc. to work with datasets.
- Assess real time processing with Spark Streaming.

UNIT I:

What is big data, why big data, convergence of key trends, unstructured data, industry examples of big data, web analytics, big data and marketing, fraud and big data, risk and big data, credit risk management, big data and algorithmic trading, big data and healthcare, big data in medicine, advertising and big data, big data technologies, introduction to Hadoop, open source technologies, cloud and big data, mobile business intelligence, Crowd sourcing analytics, inter and trans firewall analytics.

UNIT II:

Introduction to NoSQL, aggregate data models, aggregates, key-value and document data models, relationships, graph databases, schema less databases, materialized views, distribution models, sharding, master-slave replication, peer- peer replication, sharding and replication, consistency, relaxing consistency, version stamps, Working with Cassandra ,Table creation, loading and reading data.

UNIT III:

Data formats, analyzing data with Hadoop, scaling out, Architecture of Hadoop distributed file system (HDFS), fault tolerance ,with data replication, High availability, Data locality , Map Reduce Architecture, Process flow, Java interface, data flow, Hadoop I/O, data integrity, compression, serialization. Introduction to Hive, data types and file formats, HiveQL data definition, HiveQL data manipulation, Logical joins, Window functions, Optimization, Table partitioning, Bucketing, Indexing, Join strategies.

UNIT IV:

Apache spark- Advantages over Hadoop, lazy evaluation, In memory processing, DAG, Spark context, Spark Session, RDD, Transformations- Narrow and Wide, Actions, Data frames ,RDD to Data frames, Catalyst optimizer, Data Frame Transformations, Working with Dates and Timestamps, Working with Nulls in Data, Working with Complex Types, Working with JSON,

Grouping, Window Functions, Joins, Data Sources, Broadcast Variables, Accumulators, Deploying Spark- On-Premises Cluster Deployments, Cluster Managers- Standalone Mode, Spark on YARN , Spark Logs, The Spark UI- Spark UI History Server, Debugging and Spark First Aid

UNIT V:
Spark**-**Performance Tuning, Stream Processing Fundamentals, Event-Time and State full Processing - Event Time, State full Processing, Windows on Event Time- Tumbling Windows, Handling Late Data with Watermarks, Dropping Duplicates in a Stream, Structured Streaming Basics - Core Concepts, Structured Streaming in Action, Transformations on Streams, Input and Output.

Text Books:
1. Big Data, Big Analytics: Emerging, Michael Minnelli, Michelle Chambers, and AmbigaDhiraj
2. SPARK: The Definitive Guide, Bill Chambers &MateiZaharia, O'Reilley, 2018Edition
3. Business Intelligence and Analytic Trends for Today's Businesses", Wiley,2013
4. P. J. Sadalage and M. Fowler, "NoSQL Distilled: A Brief Guide to the Emerging World Polyglot Persistence", Addison-Wesley Professional,2012
5. Tom White, "Hadoop: The Definitive Guide", Third Edition, O'Reilley,2012

Reference Books:
1. "Hadoop Operations", O'Reilley, Eric Sammer,2012
2. "Programming Hive", O'Reilley, E. Capriolo, D. Wampler, and J. Rutherglen,2012
3. "HBase: The Definitive Guide", O'Reilley, Lars George,2011
4. "Cassandra: The Definitive Guide", O'Reilley, Eben Hewitt,2010
5. "Programming Pig", O'Reilley, Alan Gates,2011

I Year - I Semester	HIGH PERFORMANCE COMPUTING (MTAIML1103)	L	T	P	C
		3	0	0	3

Course Objectives:

The objective of the subject is to

- Introduce the basic concepts related to HPC architecture and parallel computing
- Discuss various computational techniques for studying soft matter systems.
- Apply these concepts to examine complex biomolecular/materials systems that generally require large-scale HPC platform with hybrid CPU-GPU architectures

Course Outcomes: After completion of this course

- Design, formulate, solve and implement high performance versions of standard single threaded algorithms.
- Demonstrate the architectural features in the GPU and MIC hardware accelerators.
- Design programs to extract maximum performance in a multicore, shared memory execution environment processor.
- Analyze Symmetric and Distributed architectures.
- Develop and deploy large scale parallel programs on tightly coupled parallel systems using the message passing paradigm.

UNIT I:

Graphics Processing Units-Introduction to Heterogeneous Parallel Computing, GPU architecture, Thread hierarchy, GPU Memory Hierarchy.

UNIT II:

GPGPU Programming-Vector Addition, Matrix Multiplication algorithms. 1D, 2D, and 3D Stencil Operations, Image Processing algorithms – Image Blur, Gray scaling. Histogramming, Convolution, Scan, Reduction techniques.

UNIT III:

Many Integrated Cores-Introduction to Many Integrated Cores. MIC, Xeon Phi architecture. Thread hierarchy. Memory Hierarchy, .Memory Bandwidth and performance considerations.

UNIT IV:

Shared Memory Parallel Programming- Symmetric and Distributed architectures, OpenMP Introduction. Thread creation, Parallel regions. Worksharing, Synchronization.

UNIT V:

Message Passing Interface-MPI Introduction, Collective communication, Data grouping for communication.

Text Books:

1. Programming Massively Parallel Processors A Hands-on Approach, 3e Wen-Mei W Hwu, David B Kirk, MorgannKaufmann,2013.
2. Using OpenMP, Scientific and Engineering edition, Barbara Chapman, Gabriele Jost, Ruud vander Pas, MIT Press,2008.

Reference Books:
1. Intel Xeon Phi Coprocessor Architecture and Tools, RezaurRahman, Apress Open,2013.
2. Using MPI, Gropp, Lusk, Skjellum, The MIT press,2014.
3. High Performance Computing: Programming and Applications, John Levesque, CRC Press, 2010.

I Year - I Semester	CLOUD COMPUTING (MTAIML1104)	L	T	P	C
		3	0	0	3

Course Objectives:
- To implement Virtualization
- To implement Task Scheduling algorithms.
- Apply Map-Reduce concept to applications.
- To build Private Cloud.
- Broadly educate to know the impact of engineering on legal and societal issues involved.

Course Outcomes: At the end of the course, student will be able to
- Interpret the key dimensions of the challenge of Cloud Computing
- Examine the economics, financial, and technological implications for selecting cloud computing for own organization.
- Assessing the financial, technological, and organizational capacity of employer's for actively initiating and installing cloud-based applications
- Evaluate own organizations' needs for capacity building and training in cloud computing-related IT areas.
- Illustrate Virtualization for Data-Center Automation.

UNIT I:
Introduction: Network centric computing, Network centric content, peer-to –peer systems, cloud computing delivery models and services, Ethical issues, Vulnerabilities, Major challenges for cloud computing. **Parallel and Distributed Systems:** Introduction, architecture, distributed systems, communication protocols, logical clocks, message delivery rules, concurrency, model concurrency with Petri Nets.

UNIT II:
Cloud Infrastructure: At Amazon, The Google Perspective, Microsoft Windows Azure, Open Source Software Platforms, Cloud storage diversity, Inter cloud, energy use and ecological impact, responsibility sharing, user experience, Software licensing, **Cloud Computing :**Applications and Paradigms: Challenges for cloud, existing cloud applications and new opportunities, architectural styles, workflows, The Zookeeper, The Map Reduce Program model, HPC on cloud, biological research.

UNIT III:
Cloud Resource virtualization: Virtualization, layering and virtualization, virtual machine monitors, virtual machines, virtualization- full and para, performance and security isolation, hardware support for virtualization, Case Study: Xen, vBlades, **Cloud Resource Management and Scheduling**: Policies and Mechanisms, Applications of control theory to task scheduling, Stability of a two-level resource allocation architecture, feedback control based on dynamic thresholds, coordination, resource bundling, scheduling algorithms, fair queuing, start time fair queuing, cloud scheduling subject to deadlines, Scheduling Map Reduce applications, Resource management and dynamic application scaling.

UNIT IV:
Storage Systems: Evolution of storage technology, storage models, file systems and database, distributed file systems, general parallel file systems. Google file system. Apache Hadoop, Big Table, Megastore (text book 1), Amazon Simple Storage Service(S3) (Text book 2), **Cloud Security:** Cloud security risks, security – a top concern for cloud users, privacy and privacy impact assessment, trust, OS security, Virtual machine security, Security risks.

UNIT V:

Cloud Application Development: Amazon Web Services : EC2 – instances, connecting clients, security rules, launching, usage of S3 in Java, Installing Simple Notification Service on Ubuntu 10.04, Installing Hadoop on Eclipse, Cloud based simulation of a Distributed trust algorithm, Cloud service for adaptive data streaming (Text Book 1), **Google:** Google App Engine, Google Web Toolkit (Text Book 2), **Microsoft:** Azure Services Platform, Windows live, Exchange Online, Share Point Services, Microsoft Dynamics CRM (Text Book2).

Text Books:
1. Cloud Computing, Theory and Practice, Dan C Marinescu, MK Elsevier
2. Cloud Computing, A Practical Approach, Anthony T Velte, Toby J Velte, Robert Elsenpeter,TMH

Reference book:
1.Mastering Cloud Computing, Foundations and Application Programming, Raj   Kumar   Buyya, Christen vecctiola, S Tammaraiselvi,TMH

I Year - I Semester	INTERNET OF THINGS (MTAIML1104)	L	T	P	C
		3	0	0	3

Course Objectives:
- Vision and Introduction to Internet of Things(IoT).
- Understand IoT Market perspective.
- Data and Knowledge Management and use of Devices in IoT Technology.
- Understand State of the Art – IoT Architecture.
- Understand Real World IoT Design Constraints, Industrial Automation and Commercial.

Course Outcomes (COs): At the end of the course, student will be able to
- Explain in a concise manner how the general Internet as well as Internet of Things work.
- Understand constraints and opportunities of wireless and mobile networks for Internet of Things.
- Use basic sensing and measurement and tools to determine the real-time performance of network of devices.
- Develop prototype models for various applications using IoT technology.

UNIT I:
The Internet of Things: An Overview of Internet of things, Internet of Things Technology, behind IoTs Sources of the IoTs, M2M Communication, Examples of IoTs, Design Principles For Connected Devices Internet Connectivity Principles, Internet connectivity, Application Layer Protocols: HTTP, HTTPS, FTP, Telnet.

UNIT II:
Business Models for Business Processes in the Internet of Things ,IoT/M2M systems LAYERS AND designs standardizations ,Modified OSI Stack for the IoT/M2M Systems ,ETSI M2M domains and High- level capabilities ,Communication Technologies, Data Enrichment and Consolidation and Device Management Gateway Ease of designing and affordability

UNIT III:
Design Principles for the Web Connectivity for connected-Devices, Web Communication protocols for Connected Devices, Message Communication protocols for Connected Devices, Web Connectivity for connected-Devices.

UNIT IV:
Data Acquiring, Organizing and Analytics in IoT/M2M, Applications /Services /Business Processes, IOT/M2M Data Acquiring and Storage, Business Models for Business Processes in the Internet Of Things, Organizing Data, Transactions, Business Processes, Integration and Enterprise Systems.

UNIT V:
Data Collection, Storage and Computing Using a Cloud Platform for IoT/M2M Applications/Services, Data Collection, Storage and Computing Using cloud platform Everything as a service and Cloud Service Models, IOT cloud-based services using the Xively (Pachube/COSM), Nimbits and other platforms Sensor, Participatory Sensing, Actuator, Radio Frequency Identification, and Wireless, Sensor Network Technology, Sensors Technology,Sensing the World.

Text Books:
1. Internet of Things: Architecture, Design Principles And Applications, Rajkamal, McGraw Hill Higher Education
2. Internet of Things, A.Bahgya and V.Madisetti, Univesity Press,2015

Reference Books:
1. Designing the Internet of Things, Adrian McEwen and Hakim Cassimally,Wiley
2. Getting Started with the Internet of Things,CunoPfister , Oreilly

I Year - I Semester	ANDRIOD APPLICATION DEVELOPMENT (MTAIML1104)	L	T	P	C
		3	0	0	3

Course Objectives:
- To demonstrate their understanding of the fundamentals of Android operating systems
- To demonstrate their skills of using Android software development tools

Course Outcomes:
- Develop an android app using Android software development tools
- Deploy an android app into a mobile device
- Debug android application programs running on mobile devices.

UNIT –I :
Introduction to Android Operating System: Android OS design and Features – Android development framework, SDK features, Installing and running applications on Eclipse platform, Creating AVDs, Types of Android applications, Best practices in Android programming, Android tools Android application components – Android Manifest file, Externalizing resources like values, themes, layouts, Menus etc, Resources for different devices and languages, Runtime Configuration Changes Android Application Lifecycle – Activities, Activity lifecycle, activity states, monitoring state changes

UNIT – II:
Android User Interface: Measurements – Device and pixel density independent measuring units. Layouts – Linear, Relative, Grid and Table Layouts. User Interface (UI) Components – Editable and non editable Text Views, Buttons, Radio and Toggle Buttons, Checkboxes, Spinners, Dialog and pickers. Event Handling – Handling clicks or changes of various UI components. Fragments – Creating fragments, Lifecycle of fragments, Fragment states, Adding fragments to Activity, adding, removing and replacing fragments with fragment transactions, interfacing between fragments and Activities, Multi-screen Activities

UNIT –III :
Intents and Broadcasts: Intent – Using intents to launch Activities, Explicitly starting new Activity, Implicit Intents, Passing data to Intents, Getting results from Activities, Native Actions, using Intent to dial a number or to send SMS Broadcast Receivers – Using Intent filters to service implicit Intents, Resolving Intent filters, finding and using Intents received within an Activity Notifications – Creating and Displaying notifications, Displaying Toasts.

UNIT – IV:
Persistent Storage: Files – Using application specific folders and files, creating files, reading data from files, listing contents of a directory Shared Preferences – Creating shared preferences, saving and retrieving data using Shared Preference Database – Introduction to SQLite database, creating and opening a database, creating tables, inserting retrieving and deleting data, Registering Content Providers, Using content Providers (insert, delete, retrieve and update)

UNIT – V:
Advanced Topics: Alarms – Creating and using alarms. Using Internet Resources – Connecting to internet resource, using download manager Location Based Services – Finding Current Location and showing location on the Map, updating location

Text Books:

1. Professional Android 4 Application Development, Reto Meier, Wiley India, (Wrox) , 2012
2. Android Application Development for Java Programmers, James C Sheusi, Cengage Learning, 2013

Reference Books:

1. Beginning Android 4 Application Development, Wei-Meng Lee, Wiley India (Wrox), 2013

I Year - I Semester	RESEARCH METHODOLOGY AND IPR (MTAIML1105)	L	T	P	C
		2	0	0	2

Course Objectives: To understand the research problem
- To know the literature studies, plagiarism and ethics
- To get the knowledge about technical writing
- To analyze the nature of intellectual property rights and new developments
- To know the patent rights

Course Outcomes: At the end of this course, students will be able to

- Understand research problem formulation.
- Analyze research related information
- Follow research ethics
- Understand that today's world is controlled by Computer, Information Technology, but tomorrow world will be ruled by ideas, concept, and creativity.
- Understanding that when IPR would take such important place in growth of individuals & nation, it is needless to emphasis the need of information about Intellectual Property Right to be promoted among students in general & engineering in particular.
- Understand that IPR protection provides an incentive to inventors for further research work and investment in R & D, which leads to creation of new and better products, and in turn brings about, economic growth and social benefits.

UNIT I:
Meaning of research problem, Sources of research problem, Criteria Characteristics of a good research problem, Errors in selecting a research problem, Scope and objectives of research problem. Approaches of investigation of solutions for research problem, data collection, analysis, interpretation, Necessary instrumentations

UNIT II:
Effective literature studies approaches, analysis Plagiarism, Research ethics, Effective technical writing, how to write report, Paper Developing a Research Proposal, Format of research proposal, a presentation and assessment by a review committee

UNIT III:
Nature of Intellectual Property: Patents, Designs, Trade and Copyright. Process of Patenting and Development: technological research, innovation, patenting, development. International Scenario: International cooperation on Intellectual Property. Procedure for grants of patents, Patenting under PCT.

UNIT IV:
Patent Rights: Scope of Patent Rights. Licensing and transfer of technology.Patent information and databases.Geographical Indications.

UNIT V:
New Developments in IPR: Administration of Patent System. New developments in IPR; IPR of Biological Systems, Computer Software etc.Traditional knowledge Case Studies, IPR and IITs.

Text Books:
1. Stuart Melville and Wayne Goddard, "Research methodology: an introduction for science &

engineering students" Juta Education, 1996.

2. Ranjit Kumar, 2nd Edition, "Research Methodology: A Step by Step Guide for beginners"

References:

1. Halbert, "Resisting Intellectual Property", Taylor & Francis Ltd ,2007.
2. Mayall, "Industrial Design", McGraw Hill,1992.
3. Niebel, "Product Design", McGraw Hill,1974.
4. Asimov, "Introduction to Design", Prentice Hall,1962.
5. Robert P. Merges, Peter S. Menell, Mark A. Lemley, " Intellectual Property in New Technological Age",2016.
6. T. Ramappa, "Intellectual Property Rights Under WTO", S. Chand,2008

I Year - I Semester	PYTHON PROGRAMMING LAB (MTAIML1106)	L	T	P	C
		0	0	4	2

Course Objectives:
- To be able to introduce core programming basics and program design with functions using Python programming language.
- To understand a range of Object-Oriented Programming, as well as in-depth data and information processing techniques.
- To understand the high-performance programs designed to strengthen the practical expertise.

Course Outcomes:

Student should be able to
- Discuss the basic concepts scripting and the contributions of scripting language
- Enumerate the object-oriented concepts, and the built-inobjects of Python.
- create practical and contemporary applications such as Web applications, discrete event simulations

List of Experiments:

1. Write a program to demonstrate different number data types in Python.

2. Write a program to perform different Arithmetic Operations on numbers in Python.

3. Write a program to create, concatenate and print a string and accessing sub-string from a given string.

4. Write a python script to print the current date in the following format "Sun May 29 02:26:23 IST 2017"

5. Write a program to create, append, and remove lists in python.

6. Write a program to demonstrate working with tuples in python.

7. Write a program to demonstrate working with dictionaries in python.

8. Write a python program to find largest of three numbers.

9. Write a Python program to convert temperatures to and from Celsius, Fahrenheit.
[Formula: c = (f-32)(5/9)]

10. Write a Python program to construct the following pattern, using a nested for loop

```
        *
        * *
        * * *
        * * * *
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```

11. Write a Python script that prints prime numbers less than 20.

12. Write a python program to find factorial of a number using Recursion.

13. Write a program that accepts the lengths tef three sides of a triangle as inputs. The program output should indicate whether or not the triangle is a right triangle (Recall from the Pythagorean Theorem that in a right triangle, the square of one side equals the sum of the squares of the other two sides).

14. Write a python program to define a module to find Fibonacci Numbers and import the module to another program.

15. Write a python program to define a module and import a specific function in that module to another

program.

16. Write a script named copyfile.py. This script should prompt the user for the names of two text files. The contents of the first file should be input and written to the second file.

17. Write a program that inputs a text file. The program should print all of the unique words in the file in alphabetical order.

18. Write a Python class to convert an integer to a roman numeral.

19. Write a Python class to implement pow(x, n)

20. Write a Python class to reverse a string word by word.

Text Books:

1) Fundamentals of Python First Programs, Kenneth. A. Lambert,Cengage.
2) Python Programming: A Modern Approach, VamsiKurama,Pearson.

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA-533 003, ANDHRA PRADESH, INDIA

I Year - I Semester	ANDRIOD APPLICATION DEVELOPMENT AND CLOUD COMPUTING LAB (MTAIML1107)	L	T	P	C
		0	0	4	2

Course Objectives:
- To learn how to develop Applications in android environment.
- To learn how to develop user interface applications.
- To learn how to develop URL related applications.

Android Application Development:

1. (a) Create an Android application that shows Hello + name of the user and run it on an emulator.
   (b) Create an application that takes the name from a text box and shows hello message along with the name entered in text box, when the user clicks the OK button.
2. Create a screen that has input boxes for User Name, Password, Address, Gender (radio buttons for male and female), Age (numeric), Date of Birth (Date Picket), State (Spinner) and a Submit button. On clicking the submit button, print all the data below the Submit Button. Use (a) Linear Layout , (b) Relative Layout and (c) Grid Layout or Table Layout.
3. Develop an application that shows names as a list and on selecting a name it should show the details of the candidate on the next screen with a "Back" button. If the screen is rotated to landscape mode (width greater than height), then the screen should show list on left fragment and details on right fragment instead of second screen with back button. Use Fragment transactions and Rotation event listener.
4. Develop an application that uses a menu with 3 options for dialing a number, opening a website and to send an SMS. On selecting an option, the appropriate action should be invoked using intents.
5. Develop an application that inserts some notifications into Notification area and whenever a notification is inserted, it should show a toast with details of the notification.
6. Create an application that uses a text file to store user names and passwords (tab separated fields and one record per line). When the user submits a login name and password through a screen, the details should be verified with the text file data and if they match, show a dialog saying that login is successful. Otherwise, show the dialog with Login Failed message.
7. Create a user registration application that stores the user details in a database table.
8. Create a database and a user table where the details of login names and passwords are stored. Insert some names and passwords initially. Now the login details entered by the user should be verified with the database and an appropriate dialog should be shown to the user.

Cloud Computing:

1. Setting Up Account Creation, Downloading and installing Cloud SW.
   Objective: In this module student will learn how to create accounts in Amazon AWS and Microsoft azure and to prepare the environment for developing Cloud applicationsScope: Installing Visual studio for Azure and AWS.
   Technology:Amazon AWS, Microsoft Azure, Visual Studio
2. Study and implementation of Infrastructure as a Service.Objective: In this module student will learn Infrastructure as a Service and implement it by using Open Stack. Scope: Installing OpenStack and use it asInfrastructure as a Service.
   Technology: Quanta Plus /Aptana /Kompozer
3. Study and installation of Storage as Service. (SaaS)
   Objective: is that, students must be able to understand the concept of SaaS, and how it is implemented using ownCloud which gives universal access to files through a web interface. Scope: is to installation and understanding features of ownCloud as SaaS.
   Technology:ownCloud

4. Case study on Amazon EC2.Objective: in this module students will learn about Amazon EC2. Amazon Elastic Compute Cloud is a central part of Amazon.com's cloud computing platform, Amazon Web Services. EC2 allows users to rent virtual computers on which to run their own computer applications
5. Case study on Microsoft azure.

Objective: students will learn about Microsoft Azure is a cloud computing platform and infrastructure, created by Microsoft, for building, deploying and managing applications and services through a global network of Microsoft-managed data centers. How it works, different services provided by it.

Technology: Microsoft azure

Text Books:
1. Android Programming: The Big Nerd Ranch Guide, Bill Phillips, Chris Stewart, Kristin Marsicano, Big Nerd Ranch Guides, 2017.
2. Head First Android Development 2nd Edition: A Brain-Friendly Guide, Dawn Griffiths, David Griffiths, O′Reilly, 2017.
3. Cloud Computing: A Hands-On Approach, ArshdeepBahga, Vijay Madisetti, 2014.

References:
1. http://ai2.appinventor.mit.edu

I Year - II Semester	MACHINE LEARNING (MTAIML1201)	L	T	P	C
		3	0	0	3

Course Objectives:

Machine Learning course will

- Develop an appreciation for what is involved in learning from data.
- Demonstrate a wide variety of learning algorithms.
- Demonstrate how to apply a variety of learning algorithms to data.
- Demonstrate how to perform evaluation of learning algorithms and model selection.

Course Outcomes:

After the completion of the course, student will be able to

- Domain Knowledge for Productive use of Machine Learning and Diversity of Data.
- Demonstrate on Supervised and Computational Learning
- Analyze on Statistics in learning techniques and Logistic Regression
- Illustrate on Support Vector Machines and Perceptron Algorithm
- Design a Multilayer Perceptron Networks and classification of decision tree

UNIT-I:

Introduction-Towards Intelligent Machines, Well posed Problems, Example of Applications in diverse fields, Data Representation, Domain Knowledge for Productive use of Machine Learning, Diversity of Data: Structured / Unstructured, Forms of Learning, Machine Learning and Data Mining, Basic Linear Algebra in Machine Learning Techniques.

UNIT-II:

Supervised Learning- Rationale and Basics: Learning from Observations, Bias and Why Learning Works: Computational Learning Theory, Occam's Razor Principle and Overfitting Avoidance Heuristic Search in inductive Learning, Estimating Generalization Errors, Metrics for assessing regression, Metris for assessing classification.

UNIT-III:

Statistical Learning- Machine Learning and Inferential Statistical Analysis, Descriptive Statistics in learning techniques, Bayesian Reasoning: A probabilistic approach to inference, K-Nearest Neighbor Classifier. Discriminant functions and regression functions, Linear Regression with Least Square Error Criterion, Logistic Regression for Classification Tasks, Fisher's Linear Discriminant and Thresholding for Classification, Minimum Description Length Principle.

UNIT-IV:

Support Vector Machines (SVM)-Introduction, Linear Discriminant Functions for Binary Classification, Perceptron Algorithm, Large Margin Classifier for linearly seperable data, Linear Soft Margin Classifier for Overlapping Classes, Kernel Induced Feature Spaces, Nonlinear Classifier, Regression by Support vector Machines. **Learning with Neural Networks:** Towards Cognitive Machine, Neuron Models, Network Architectures, Perceptrons, Linear neuron and the Widrow-Hoff Learning Rule, The error correction delta rule.

UNIT -V:

Multilayer Perceptron Networks and error back propagation algorithm, Radial Basis Functions Networks. **Decision Tree Learning**: Introduction, Example of classification decision tree, measures of impurity for evaluating splits in decision trees, ID3, C4.5, and CART decision trees, pruning the tree, strengths and weakness of decision tree approach.

Text Books:
1. Applied Machine Learning, M.Gopal, McGraw Hill Education, 2019
2. Kevin Murphy, Machine Learning: A Probabilistic Perspective, MIT Press,2012

Reference Books:
1. Trevor Hastie, Robert Tibshirani, Jerome Friedman, The Elements of Statistical Learning, Springer 2009 (freely available online)
2. Christopher Bishop, Pattern Recognition and Machine Learning, Springer,2007.

I Year - II Semester	DEEP LEARNING	L	T	P	C
	(MTAIML1202)	3	0	0	3

Course Objectives:
The objective of this course is to cover the fundamentals of neural networks as well as some advanced topics such as recurrent neural networks, long short term memory cells and convolutional neural networks.

Course Outcomes
After completion of course, students would be able to:
- Explore feed forward networks and Deep Neural networks
- Mathematically understand the deep learning approaches and paradigms
- Apply the deep learning techniques for various applications

UNIT I:
Basics- Biological Neuron, Idea of computational units, McCulloch–Pitts unit and Thresholding logic, Linear Perceptron, Perceptron Learning Algorithm, Linear separability, Convergence theorem for Perceptron Learning Algorithm.

UNIT II:
Feedforward Networks- Multilayer Perceptron, Gradient Descent, Backpropagation, Empirical Risk Minimization, regularization,autoencoders.
Deep Neural Networks: Difficulty of training deep neural networks, Greedy layerwise training.

UNIT III:
Better Training of Neural Networks- Newer optimization methods for neural networks (Adagrad, adadelta, rmsprop, adam, NAG), second order methods for training, Saddle point problem in neural networks, Regularization methods (dropout, drop connect, batch normalization).

UNIT IV:
Recurrent Neural Networks- Back propagation through time, Long Short Term Memory, Gated Recurrent Units, Bidirectional LSTMs, Bidirectional RNNs.
Convolutional Neural Networks: LeNet, AlexNet.Generative models: Restrictive Boltzmann Machines (RBMs), Introduction to MCMC and Gibbs Sampling, gradient computations in RBMs, Deep Boltzmann Machines.

UNIT V:
Recent trends- VariationalAutoencoders, Generative Adversarial Networks, Multi-task Deep Learning, Multi-view Deep Learning
Applications: Vision, NLP, Speech

Text Books:
1. Deep Learning, Ian Goodfellow and YoshuaBengio and Aaron Courville, MIT Press, 2016.

Reference Books:
1.Neural Networks: A Systematic Introduction, Raúl Rojas, 1996
2.Pattern Recognition and Machine Learning, Christopher Bishop,2007
3.Deep Learning with Python, François Chollet, Manning Publications, 2017.

I Year - II Semester	COMPUTER VISION (MTAIML1203)	L	T	P	C
		3	0	0	3

Course Objective:
To Recognize and describe both the theoretical and practical aspects of computing with images and to Connect issues from Computer Vision to Human Vision

Course Outcomes:
- Provide an introduction to computer vision including fundamentals of image formation
- Enumerate the concepts of Feature detection and Matching
- Discuss about Image Segmentation Techniques
- Discuss applications of Feature based alignment like pose estimation
- Discuss different recognition techniques.

UNIT-I
Introduction: What is computer vision, A brief history, Image Formation, Geometric primitives and transformations, Photometric image formation, The digital camera.

UNIT-II
Feature detection and matching: Points and patches, Feature detectors, Feature descriptors, Feature matching, Feature tracking, Application: Performance-driven animation, Edges, Application: Edge editing and enhancement, Lines, Application: Rectangle detection.

UNIT-III
Segmentation: Active contours, Split and merge, Mean shift and mode finding, Normalized cuts, Graph cuts and energy-based methods, Application: Medical image segmentation.

UNIT-IV
Feature-based alignment: 2D and 3D feature-based alignment, Pose estimation, Geometric intrinsic calibration, Calibration patterns, Vanishing points, Application: Single view metrology, Rotational motion, Radial distortion.

UNIT-V
Recognition: Objectdetection,Face detection, Pedestrian detection, Face recognition,Eigenfaces, Active appearance and 3D shape models, Application: Personal photo collections, Instance recognition, Category recognition, Context and scene understanding.

Text Books:
1. RichardSzeliski,"ComputerVision:Algorithmsand Applications",Springer,2010.
2. Rafael C. Gonzalez "Digital Image Processing", Pearson Education; Fourth edition (2018)

Reference Books:
1. Forsyth/Ponce,"ComputerVision:AModernApproach",PearsonEducationIndia;2nd edition(2015)
2. S.Nagabhushana,"ComputerVisionandImageProcessing",NewAgeInternationalPvtLtd;First edition(2005)

I Year - II Semester	NATURAL LANGUGAGE PROCESSING (MTAIML1203)	L	T	P	C
		3	0	0	3

Course Objectives:

This course introduces the fundamental concepts and techniques of natural language processing (NLP).

- Students will gain an in-depth understanding of the computational properties of natural languages and the commonly used algorithms for processing linguistic information.
- The course examines NLP models and algorithms using both the traditional symbolic and the more recent statistical approaches.
- Enable students to be capable to describe the application based on natural language processing and to show the points of syntactic, semantic and pragmatic processing.

Course Outcomes:

After completion of this course

- Demonstrate a given text with basic Language features
- To design an innovative application using NLP components
- Explain a rule based system to tackle morphology/syntax of a language
- To design a tag set to be used for statistical processing for real-time applications
- To compare and contrast the use of different statistical approaches for different types of NLP applications.

UNIT I:

INTRODUCTION: Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance.

UNIT II:

WORD LEVEL ANALYSIS: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part- of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models.

UNIT III:

SYNTACTIC ANALYSIS: Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures

UNIT IV:

SEMANTICS AND PRAGMATICS: Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.

UNIT V:
DISCOURSE ANALYSIS AND LEXICAL RESOURCES: Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC).

Text Books:
1. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, 2nd Edition, Daniel Jurafsky, James H. Martin - Pearson Publication,2014.
2. Natural Language Processing with Python, First Edition, Steven Bird, Ewan Klein and Edward Loper, OReilly Media,2009.

Reference Books:
1. Language Processing with Java and LingPipe Cookbook, 1st Edition, Breck Baldwin, Atlantic Publisher,2015.
2. Natural Language Processing with Java, 2nd Edition, Richard M Reese, OReilly Media,2015.
3. Handbook of Natural Language Processing, Second, NitinIndurkhya and Fred J. Damerau, Chapman and Hall/CRC Press, 2010.Edition
4. Natural Language Processing and Information Retrieval, 3rd Edition, TanveerSiddiqui, U.S. Tiwary, Oxford University Press,2008.

I Year - II Semester	RECOMMENDER SYSTEMS (MTAIML1203)	L	T	P	C
		3	0	0	3

Course Objectives:
This course covers the basic concepts of recommender systems, including personalization algorithms, evaluation tools, and user experiences

Course Outcomes:
- Describe basic concepts behind recommender systems
- Explain a variety of approaches for building recommender systems
- Describe system evaluation methods from both algorithmic and users' perspectives
- Describe applications of recommender systems in various domains

UNIT-I:
Introduction: Recommender system functions, Linear Algebra notation: Matrix addition, Multiplication, transposition, and inverses, covariance matrices, Understanding ratings,Applications of recommendation systems, Issues with recommender system.

UNIT-II:
Collaborative Filtering: User-based nearest neighbor recommendation, Item-based nearest neighbor recommendation, Model based and pre-processing based approaches, Attacks on collaborative recommender systems.

UNIT-III:
Content-based recommendation: High level architecture of content-based systems, Advantages and drawbacks of content based filtering, Item profiles, Discovering features of documents, Obtaining item features from tags, Representing item profiles, Methods for learning user profiles, Similarity based retrieval, Classification algorithms.
Knowledge based recommendation: Knowledge representation and reasoning, Constraint based recommenders, Case based recommenders.

UNIT-IV:
Hybrid approaches: Opportunities for hybridization, Monolithic hybridization design: Feature combination, Feature augmentation, Parallelized hybridization design: Weighted, Switching, Mixed, Pipelined hybridization design: Cascade Meta-level, Limitations of hybridization strategies.

UNIT-V:
Evaluating Recommender System: Introduction, General properties of evaluation research, Evaluation designs, Evaluation on historical datasets, Error metrics, Decision-Support metrics, User-Centred metrics.
Recommender Systems and communities: Communities, collaboration and recommender systems in personalized web search, Social tagging recommender systems, Trust and recommendations

Text Books:
1. Jannach D., Zanker M. andFelFering A., Recommender Systems: An Introduction, Cambridge University Press(2011), 1st ed.
2. Ricci F., Rokach L., Shapira D., Kantor B.P., Recommender Systems Handbook, Springer(2011), 1sted.

References:
1. Manouselis N., Drachsler H., Verbert K., Duval E., Recommender Systems ForLearning, Springer (2013), 1st ed.

I Year - II Semester	ROBOTICS AND INTELLIGENT SYSTEMS (MTAIML1204)	L	T	P	C
		3	0	0	3

Course Objective:
To understand the use of robotics in building intelligent systems.

Course Outcomes:
- Enumerate the fundamentals of robotics and Artificial Inteligence (AI).
- Demonstrate how to setting up a Robot.
- Discuss about the practical Robot Design Process.
- Discuss Object Recognition Using Neural Networks and Supervised Learning

UNIT-I:
Foundation for Advanced Robotics and AI: The basic principle of robotics and AI, What is AI and what is it not, The example problem, Artificial intelligence and advanced robotics techniques, Introducing the robot and our development environment, Software components (ROS, Python, and Linux), Robot control systems and a decision-making framework, The robot control system – a control loop with soft real-time control

UNIT-II:
Setting Up Your Robot: Technical requirements, What is a robot, Robot anatomy, Subsumption architecture, Software setup, Hardware, Assembling the tracks,Mounting the tracks, Arm base assembly, Wiring.

UNIT-III:
A Concept for a Practical Robot Design Process, A systems engineering-based approach to robotics, Use cases, The problem –put away the toys, Project goals, Decomposing hardware needs, Breaking down software needs.

UNIT-IV:
Object Recognition Using Neural Networks and Supervised Learning: Technical requirements, The image recognition process, The image recognition training and deployment process – step by step, The convolution neural network process, Build the toy/not toy detector

UNIT-V:
Picking up the Toys: Technical requirements, Task analysis, Summary of robot arm learning process, Teaching the robot arm, Version one – action state reinforcement learning, Adaptive learning rate, Q-learning implementation,Google's SAC-X, Amazon Robotics Challenge

Text Books:
1. Francis X. Govers, Artificial Intelligence forRobotics: Build intelligent robots that perform human tasks usingAI techniques, PACKT
2. J. J. Craig, Introduction to Robotics, Addison Wesley Publishers, 2005

Reference Books:
1. M. Negnevitsky, Artificial Intelligence – A guide to intelligent systems Addison-Wesley, 2005

I Year - II Semester	REINFORCEMENT LEARNING (MTAIML1204)	L	T	P	C
		3	0	0	3

Course Objective:
To provide the fundamentals of Reinforcement learning.

Course Outcomes:
- Enumerate the elements of Reinforcement Learning
- Solve the n-armed Bandit problem
- Compare different Finite Markov Decision Process
- Discuss about Monte Carlo Methods in solving real world problems
- List the Applications and Case Studies of Reinforcement Learning

UNIT-I
The Reinforcement Learning Problem: Reinforcement Learning, Examples, Elements of Reinforcement Learning, Limitations and Scope, An Extended Example: Tic-Tac-Toe, Summary, History of Reinforcement Learning.

UNIT-II
Multi-arm Bandits: An n-Armed Bandit Problem, Action-Value Methods, Incremental Implementation, Tracking a Nonstationary Problem, Optimistic Initial Values, Upper-Confidence-Bound Action Selection, Gradient Bandits, Associative Search (Contextual Bandits)

UNIT-III
Finite Markov Decision Processes: The Agent–Environment Interface, Goals and Rewards, Returns, Unified Notation for Episodic and Continuing Tasks, The Markov Property, Markov Decision Processes, Value Functions, Optimal Value Functions, Optimality and Approximation.

UNIT-IV
Monte Carlo Methods: Monte Carlo Prediction, Monte Carlo Estimation of Action Values, Monte Carlo Control, Monte Carlo Control without Exploring Starts, Off-policy Prediction via Importance Sampling, Incremental Implementation, Off-Policy Monte Carlo Control, Importance Sampling on Truncated Returns

UNIT-V
Applications and Case Studies: TD-Gammon, Samuel's Checkers Player, TheAcrobot, Elevator Dispatching, Dynamic Channel Allocation, Job-Shop Scheduling.

Text Books:
1. Richard S. Sutton and Andrew G. Barto, "Reinforcement Learning-An Introduction",2nd Edition,The MIT Press,2018
2. Marco Wiering , Martijn van Otterlo Reinforcement Learning: State-of-the-Art (Adaptation, Learning, and Optimization (12)) 2012th Edition

Reference Books:
1. Vincent François-Lavet , Peter Henderson , Riashat Islam, An Introduction to Deep Reinforcement Learning (Foundations and Trends(r) in Machine Learning) , 2019

I Year - II Semester	NoSQL DATABASES (MTAIML1204)	L	T	P	C
		3	0	0	3

Course Outcomes: On completion of this course, the student will be able to

- Enumerate different features of NOSQL Databases
- Compare different data models
- Design a Key-Value Database for a real world problem
- Design a Document Database for a real world problem
- Design a Graph Database for a real world problem

UNIT-I:
Introduction to NoSQL. The Value of Relational Databases, Getting at Persistent Data, Concurrency, Integration, Standard Model, Impedance Mismatch, Application and Integration Databases, Attack of the Clusters,The Emergence of NoSQL.
Aggregate Data Models, Aggregates, Consequences of Aggregate Orientation, Key-Value and Document Data Models, Column-Family Stores, Summarizing Aggregate-Oriented Databases.

UNIT-II :
More Details on Data Models, Relationships, Graph Databases, Schemaless Databases, Materialized Views, Modeling for Data Access, Distribution Models, Single Server, Sharding, Master-Slave Replication, Peer-to-Peer Replication, Combining Sharding and Replication, Consistency, Update Consistency, Read Consistency, Relaxing Consistency, The CAP Theorem, Relaxing Durability, Quorums

UNIT-III :
Key-Value Databases, Key-Value Store, Key-Value Store Features, Consistency, Transactions, Query Features, Structure of Data, Scaling, Suitable Use Cases, Storing Session Information, User Profiles, Preferences, Shopping Cart Data, When Not to Use, Relationships among Data, Multi operation Transactions, Query by Data, Operations by Sets

UNIT-IV:
Document Databases, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Event Logging, Content Management Systems, Blogging Platforms, Web Analytics or Real-Time Analytics, E-Commerce Applications, When Not to Use, Complex Transactions Spanning Different Operations, Queries against Varying Aggregate Structure

UNIT-V :
Column-Family Stores, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Event Logging, Content Management Systems, Blogging Platforms, Counters. **Graph Databases**, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Connected Data, Routing, Dispatch, and Location-Based Services Recommendation Engines

TextBooks:
1. Sadalage, P. & Fowler, M., NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence. (1st Ed.). Upper Saddle River, NJ: Pearson Education, In, 2012.

Reference Books:
1. Gauravvaish, Getting started with NoSQL , PACKT publishing, ISBN: 978184969488
2. Redmond, E. & Wilson, J., Seven Databases in Seven Weeks: A Guide to Modern Databases and the NoSQL Movement (1st Ed.), 2012
3. Raleigh, NC: The Pragmatic Programmers, LLC. ISBN-13: 978- 1934356920 ISBN-10: 1934356921

I Year - II Semester	MACHINE LEARNING LAB (MTAIML1205)	L	T	P	C
		0	0	4	2

Course Outcomes: On completion of this course, the student will be able to
- Implement machine learning algorithms to real world problems
- Choose appropriate machine learning algorithm for a problem
- Interpret the results of two different machine learning algorithms

List of Experiments:
1. Implement **Principal Component Analysis (PCA) and Singular Value Decomposition (SVD**) using NumPy.
2. Implement and demonstrate the **FIND-S algorithm** for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file.
3. For a given set of training data examples stored in a .CSV file, implement and demonstrate the **Candidate-Elimination algorithm** to output a description of the set of all hypotheses consistent with the training examples.
4. Write a program to demonstrate the working of the decision tree based **ID3 algorithm**. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.
5. Build an Artificial Neural Network by implementing the **Back propagation algorithm** and test the same using appropriate data sets.
6. Write a program to implement the **naïveBayesian classifier** for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
7. Assuming a set of documents that need to be classified, use the **naïve Bayesian Classifier** model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your data set.
8. Write a program to construct a **Bayesian network** considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API.
9. Apply **EM algorithm** to cluster a set of data stored in a .CSV file. Use the same data set for clustering using **k-Means algorithm**. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
10. Write a program to implement **k-Nearest Neighbour algorithm** to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
11. Implement the non-parametric **Locally Weighted Regression algorithm** in order to fit data points. Select appropriate data set for your experiment and draw graphs.
12. Create the following **plots** using Matplotlib, Pandas Visualization, Seaborn on iris dataset, wine reviews datasets.
    a) Scatter Plot
    b) Line chart
    c) Histogram
    d) Heatmap

Text Books:
1. Hands–On Machine Learning with Scikit–Learn and TensorFlow 2e: Concepts, Tools, and Techniques to Build Intelligent Systems, AurelienGeron, 2019.

References:
1. https://scikit-learn.org/stable/tutorial/index.html
2. https://archive.ics.uci.edu/ml/index.php
3. https://towardsdatascience.com/pca-and-svd-explained-with-numpy-5d13b0d2a4d8
4. https://towardsdatascience.com/introduction-to-data-visualization-in-python-89a54c97fbed

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I Year - II Semester	DEEP LEARNING LAB (MTAIML1205)	L	T	P	C
		0	0	4	2

Course Outcomes: On completion of this course, the student will be able to
- Implement deep neural networks to solve real world problems
- Choose appropriate pre-trained model to solve real time problem
- Interpret the results of two different deep learning models

Software Packages required:
- Keras
- Tensorflow
- PyTorch

List of Experiments:

1. Implement multilayer perceptron algorithm for MNIST Hand written Digit Classification.
2. Design a neural network for classifying movie reviews (Binary Classification) using IMDB dataset.
3. Design a neural Network for classifying news wires (Multi class classification) using Reuters dataset.
4. Design a neural network for predicting house prices using Boston Housing Price dataset.
5. Build a Convolution Neural Network for MNIST Hand written Digit Classification.
6. Build a Convolution Neural Network for simple image (dogs and Cats) Classification
7. Use a pre-trained convolution neural network (VGG16) for image classification.
8. Implement one hot encoding of words or characters.
9. Implement word embeddings for IMDB dataset.
10. Implement a Recurrent Neural Network for IMDB movie review classification problem.

Text Books:

1. Reza Zadeh and BharathRamsundar, "Tensorflow for Deep Learning", O'Reilly publishers, 2018

References:

1. https://github.com/fchollet/deep-learning-with-python-notebooks

II Year - I Semester	ADVANCED DATA STRUCTURES AND ALGORITHMS (MTAIML2101)	L	T	P	C
		3	0	0	3

Course Objectives: From the course the student will learn

- Concepts of Algorithms, Searching and Sorting techniques, Trees, Binary trees, representation, traversal.
- Dictionaries, ADT for List, Stack, Queue, Hash table representation, Hash functions, Priority queues, Priority queues using heaps, Searchtrees.
- AVL trees, operations of AVL trees, Red- Black trees, Splay trees, comparison of searchtrees.

Course Outcomes:

After the completion of the course, student will be able to

- Ability to write and analyze algorithms for algorithm correctness and efficiency
- Master a variety of advanced Abstract Data Type (ADT) and data structures and their Implementation
- Demonstrate various searching, sorting and hash techniques and be able to apply and solve problems of reallife
- Design and implement variety of data structures including linked lists, binary trees, heaps, graphs and search trees
- Ability to compare various search trees and find solutions for IT relatedproblems

UNIT I:
The Role of Algorithms in Computing, Algorithms, Algorithms as a technology, Insertion sort, Analyzing algorithms, Designing algorithms, Growth of Functions, Asymptotic notation, Standard notations and common functions

UNIT II:
Searching-Linear and Binary, Search Methods, **Sorting**-Bubble Sort, Selection Sort, Insertion Sort, Quick Sort, Merge Sort.**Trees**- Binary trees, Properties, Representation and Traversals (DFT, BFT), Expression Trees (Infix, prefix, postfix). **Graphs**-Basic Concepts, Storage structures and Traversals.

UNIT III:
Dictionaries, ADT, The List ADT, Stack ADT, Queue ADT, Hash Table Representation, Hash Functions, Collision Resolution-Separate Chaining, **Open Addressing**-Linear Probing, Double Hashing.

UNIT IV:
Priority queues- Definition, ADT, Realizing a Priority Queue Using Heaps, Definition, Insertion, Deletion, **Search Trees**- Binary Search Trees, Definition, ADT, Implementation, **Operations**-Searching, Insertion, Deletion.

UNIT V: Search Trees- AVL Trees, Definition, Height of AVL Tree, Operations-, Insertion, Deletion and Searching, Introduction to Red-Black and Splay Trees, B-Trees, Height of B-Tree, Insertion, Deletion and Searching, Comparison of Search Trees.

Text Books:

1. Introduction to Algorithms, 3rd Edition, Thomas H Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, The MIT Press.
2. Data Structures: A Pseudo Code Approach, 2nd Edition, Richard F.Gilberg, BehrouzA. Forouzon and Cengage

Reference Books:
1. Data Structures, Algorithms and Applications in java, 2nd Edition, SartajSahni, University Press
2. Data Structures and Algorithm Analysis, 2nd Edition, Mark Allen Weiss, Pearson.
3. Data Structures and Algorithms, 3rd Edition, Adam Drozdek,Cengage
4. C and Data Structures: A Snap Shot Oriented Treatise Using Live Engineering Examples, N.B.Venkateswarulu, E.V.Prasad and S Chand & Co,2009

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA-533 003, ANDHRA PRADESH, INDIA

AUDIT 1 / 2: ENGLISH FOR RESEARCH PAPER WRITING

Course objectives:

Students will be able to:

1. Understand that how to improve your writing skills and level of readability
2. Learn about what to write in each section
3. Understand the skills needed when writing a Title Ensure the good quality of paper at very first-time submission

Syllabus

Units	CONTENTS	Hours
1	Planning and Preparation, Word Order, Breaking up long sentences, Structuring Paragraphs and Sentences, Being Concise and Removing Redundancy, Avoiding Ambiguity and Vagueness	4
2	Clarifying Who Did What, Highlighting Your Findings, Hedging and Criticising, Paraphrasing and Plagiarism, Sections of a Paper, Abstracts. Introduction	4
3	Review of the Literature, Methods, Results, Discussion, Conclusions, The Final Check.	4
4	key skills are needed when writing a Title, key skills are needed when writing an Abstract, key skills are needed when writing an Introduction, skills needed when writing a Review of the Literature,	4
5	skills are needed when writing the Methods, skills needed when writing the Results, skills are needed when writing the Discussion, skills are needed when writing the Conclusions useful phrases, how to ensure paper is as good as it could possibly be the first- time submission	8

Suggested Studies:

1. Goldbort R (2006) Writing for Science, Yale University Press (available on Google Books)
2. Day R (2006) How to Write and Publish a Scientific Paper, Cambridge University Press
3. Highman N (1998), Handbook of Writing for the Mathematical Sciences, SIAM. Highman'sbook .
4. Adrian Wallwork , English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA-533 003, ANDHRA PRADESH, INDIA

AUDIT 1 / 2: DISASTER MANAGEMENT

Course Objectives: -Students will be able to:
1. Learn to demonstrate a critical understanding of key concepts in disaster risk reduction and humanitarian response.
2. Critically evaluate disaster risk reduction and humanitarian response policy and practice from multiple perspectives.
3. Develop an understanding of standards of humanitarian response and practical relevance in specific types of disasters and conflict situations.
4. Critically understand the strengths and weaknesses of disaster management approaches, planning and programming in different countries, particularly their home country or the countries they work in

Syllabus

Units	CONTENTS	Hours
1	**Introduction** Disaster: Definition, Factors And Significance; Difference Between Hazard And Disaster; Natural And Manmade Disasters: Difference, Nature, Types And Magnitude.	4
2	**Repercussions Of Disasters And Hazards**: Economic Damage, Loss Of Human And Animal Life, Destruction Of Ecosystem. Natural Disasters: Earthquakes, Volcanisms, Cyclones, Tsunamis, Floods, Droughts And Famines, Landslides And Avalanches, Man- made disaster: Nuclear Reactor Meltdown, Industrial Accidents, Oil Slicks And Spills, Outbreaks Of Disease And Epidemics, War And Conflicts.	4
3	**Disaster Prone Areas In India** Study Of Seismic Zones; Areas Prone To Floods And Droughts, Landslides And Avalanches; Areas Prone To Cyclonic And Coastal Hazards With Special Reference To Tsunami; Post-Disaster Diseases And Epidemics	4
4	**Disaster Preparedness And Management** Preparedness: Monitoring Of Phenomena Triggering A Disaster Or Hazard; Evaluation Of Risk: Application Of Remote Sensing, Data From Meteorological And Other Agencies, Media Reports: Governmental And Community Preparedness.	4
5	**Risk Assessment** Disaster Risk: Concept And Elements, Disaster Risk Reduction, Global And National Disaster Risk Situation. Techniques Of Risk Assessment, Global Co-Operation In Risk Assessment And Warning, People's Participation In Risk Assessment. Strategies for Survival. **Disaster Mitigation** Meaning, Concept And Strategies Of Disaster Mitigation, Emerging Trends In Mitigation. Structural Mitigation And Non-Structural Mitigation, Programs Of Disaster Mitigation In India.	8

Suggested Readings:

1. R. Nishith, Singh AK, "Disaster Management in India: Perspectives, issues and strategies "'New Royal book Company.

2. Sahni, Pardeep Et.Al. (Eds.)," Disaster Mitigation Experiences And Reflections", Prentice Hall Of India, New Delhi.

3. Goel S. L. , Disaster Administration And Management Text And Case Studies" ,Deep &Deep Publication Pvt. Ltd., New Delhi.

AUDIT 1 / 2: SANSKRIT FOR TECHNICAL KNOWLEDGE

Course Objectives
1. To get a working knowledge in illustrious Sanskrit, the scientific language in the world
2. Learning of Sanskrit to improve brain functioning
3. Learning of Sanskrit to develop the logic in mathematics, science & other subjects enhancing the memory power
4. The engineering scholars equipped with Sanskrit will be able to explore the huge knowledge from ancient literature

Course Outcomes:
Students will be able to
1. Understanding basic Sanskrit language
2. Ancient Sanskrit literature about science & technology can be understood
3. Being a logical language will help to develop logic in students

Syllabus

Unit	Content	Hours
1	Alphabets in Sanskrit, Past/Present/Future Tense, Simple Sentences	4
2	Order Introduction of roots Technical information about Sanskrit Literature	4
3	Technical concepts of Engineering-Electrical,	4
4	Technical concepts of Engineering - Mechanical.	4
5	Technical concepts of Engineering - Architecture. Technical concepts of Engineering – Mathematics.	8

Suggested reading
2. "Abhyaspustakam" – Dr.Vishwas, Samskrita-Bharti Publication, New Delhi
3. "Teach Yourself Sanskrit" Prathama Deeksha-Vempati Kutumbshastri, Rashtriya Sanskrit Sansthanam, New Delhi Publication
4. "India's Glorious Scientific Tradition" Suresh Soni, Ocean books (P) Ltd., New Delhi.

AUDIT 1 / 2: VALUE EDUCATION

Course Objectives

Students will be able to

1. Understand value of education and self- development
2. Imbibe good values in students
3. Let the should know about the importance of character

Course Outcomes:

Students will be able to

1.have Knowledge of self-development

2.Learn the importance of Human values 3.Developing the overall personality

Syllabus

Unit	Content	Hours
1	Values and self-development –Social values and individual attitudes. Work ethics, Indian vision of humanism. Moral and non- moral valuation. Standards and principles. Value judgements	4
2	Importance of cultivation of values. Sense of duty. Devotion, Self-reliance. Confidence, Concentration. Truthfulness, Cleanliness. Honesty, Humanity. Power of faith, National Unity, Patriotism. Love for nature ,Discipline	4
3	Personality and Behavior Development - Soul and Scientific attitude. Positive Thinking. Integrity and discipline. Punctuality, Love and Kindness. Avoid fault Thinking.	4
4	Free from anger, Dignity of labour. Universal brotherhood and religious tolerance. True friendship. Happiness Vs suffering, love for truth. Aware of self-destructive habits. Association and Cooperation. Doing best for saving nature	4
5	Character and Competence –Holy books vs Blind faith. Self-management and Good health. Science of reincarnation. Equality, Nonviolence , Humility, Role of Women. All religions and same message. Mind your Mind, Self-control. Honesty, Studying effectively	8

Suggested reading

1 Chakroborty, S.K. "Values and Ethics for organizations Theory and practice", Oxford University Press, New Delhi

AUDIT 1 / 2: CONSTITUTION OF INDIA

Course Objectives:
Students will be able to:
1. Understand the premises informing the twin themes of liberty and freedom from a civil rights perspective.
2. To address the growth of Indian opinion regarding modern Indian intellectuals' constitutional role and entitlement to civil and economic rights as well as the emergence of nationhood in the early years of Indian nationalism.
3. To address the role of socialism in India after the commencement of the Bolshevik Revolution in 1917 and its impact on the initial drafting of the Indian Constitution.

Course Outcomes:
Students will be able to:
1. Discuss the growth of the demand for civil rights in India for the bulk of Indians before the arrival of Gandhi in Indian politics.
2. Discuss the intellectual origins of the framework of argument that informed the conceptualization of social reforms leading to revolution in India.
3. Discuss the circumstances surrounding the foundation of the Congress Socialist Party [CSP] under the leadership of Jawaharlal Nehru and the eventual failure of the proposal of direct elections through adult suffrage in the Indian Constitution.
4. Discuss the passage of the Hindu Code Bill of 1956.

Syllabus

Units	Content	Hours
1	**History of Making of the Indian Constitution:** History Drafting Committee, (Composition & Working)	4
2	**Philosophy of the Indian Constitution:** Preamble Salient Features	4
3	**Contours of Constitutional Rights & Duties:** Fundamental Rights Right to Equality Right to Freedom Right against Exploitation Right to Freedom of Religion Cultural and Educational Rights Right to Constitutional Remedies Directive Principles of State Policy Fundamental Duties.	4

4	**Organs of Governance:** Parliament Composition Qualifications and Disqualifications Powers and Functions Executive President Governor Council of Ministers Judiciary, Appointment and Transfer of Judges, Qualifications Powers and Functions	4
5	**Local Administration:** District's Administration head: Role and Importance, Municipalities: Introduction, Mayor and role of Elected Representative, CE of Municipal Corporation. Pachayati raj: Introduction, PRI: ZilaPachayat. Elected officials and their roles, CEO ZilaPachayat: Position and role. Block level: Organizational Hierarchy (Different departments), Village level: Role of Elected and Appointed officials, Importance of grass root democracy **Election Commission:** Election Commission: Role and Functioning. Chief Election Commissioner and Election Commissioners. State Election Commission: Role and Functioning. Institute and Bodies for the welfare of SC/ST/OBC and women.	8

Suggested reading
1. The Constitution of India, 1950 (Bare Act), Government Publication.
2. Dr. S. N. Busi, Dr. B. R. Ambedkar framing of Indian Constitution, 1st Edition, 2015.
3. M. P. Jain, Indian Constitution Law, 7th Edn., Lexis Nexis, 2014.
4. D.D. Basu, Introduction to the Constitution of India, Lexis Nexis, 2015.

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA-533 003, ANDHRA PRADESH, INDIA

AUDIT 1 / 2: PEDAGOGY STUDIES

Course Objectives:

Students will be able to:

1. Review existing evidence on the review topic to inform programme design and policy making undertaken by the DfID, other agencies and researchers.
2. Identify critical evidence gaps to guide the development.

Course Outcomes:

Students will be able to understand:

1. What pedagogical practices are being used by teachers in formal and informal classrooms in developing countries?
2. What is the evidence on the effectiveness of these pedagogical practices, in what conditions, and with what population of learners?
3. How can teacher education (curriculum and practicum) and the school curriculum and guidance materials best support effective pedagogy?

Syllabus

Units	Content	Hours
1	**Introduction and Methodology:** Aims and rationale, Policy background, Conceptual framework and terminology Theories of learning, Curriculum, Teacher education. Conceptual framework, Research questions**.** Overview of methodology and Searching.	4
2	Thematic overview: Pedagogical practices are being used by teachers in formal and informal classrooms in developing countries. Curriculum, Teacher education.	4
3	Evidence on the effectiveness of pedagogical practices Methodology for the in depth stage: quality assessment of included studies. How can teacher education (curriculum and practicum) and the school curriculum and guidance materials best support effective pedagogy?	4
4	Theory of change. Strength and nature of the body of evidence for effective pedagogical practices. Pedagogic theory and pedagogical approaches. Teachers' attitudes and beliefs and Pedagogic strategies.	4
5	Professional development: alignment with classroom practices and follow-up support, Peer support, Support from the head teacher and the community. Curriculum and assessment, Barriers to learning: limited resources and large class sizes **Research gaps and future directions** Research design Contexts Pedagogy Teacher education Curriculum and assessment Dissemination and research impact.	8

Suggested reading

1. Ackers J, Hardman F (2001) Classroom interaction in Kenyan primary schools, Compare, 31 (2): 245-261.
2. Agrawal M (2004) Curricular reform in schools: The importance of evaluation, Journal of Curriculum Studies, 36 (3): 361-379.
3. Akyeampong K (2003) Teacher training in Ghana - does it count? Multi-site teacher education research project (MUSTER) country report 1. London: DFID.
4. Akyeampong K, Lussier K, Pryor J, Westbrook J (2013) Improving teaching and learning of basic maths and reading in Africa: Does teacher preparation count? International Journal Educational Development, 33 (3): 272–282.
5. Alexander RJ (2001) Culture and pedagogy: International comparisons in primary education. Oxford and Boston: Blackwell.
6. Chavan M (2003) Read India: A mass scale, rapid, 'learning to read' campaign.
7. www.pratham.org/images/resource%20working%20paper%202.pdf.

AUDIT 1 / 2: STRESS MANAGEMENT BY YOGA

Course Objectives
    1. To achieve overall health of body and mind
    2. To overcome stress

Course Outcomes:
Students will be able to:
1. Develop healthy mind in a healthy body thus improving social health also
2. Improve efficiency

Syllabus

Unit	Content	Hours
1	Definitions of Eight parts of yog. (Ashtanga)	5
2	Yam and Niyam. Do`s and Don't's in life. Ahinsa, satya, astheya, bramhacharya and aparigraha	5
3	Yam and Niyam. Do`s and Don't's in life. Shaucha, santosh, tapa, swadhyay, ishwarpranidhan	5
4	Asan and Pranayam Various yog poses and their benefits for mind & body	5
5	Regularization of breathing techniques and its effects-Types of pranayam	4

Suggested reading

1. 'Yogic Asanas for Group Tarining-Part-I" : Janardan Swami YogabhyasiMandal, Nagpur
2. "Rajayoga or conquering the Internal Nature" by Swami Vivekananda, Advaita Ashrama (Publication Department), Kolkata

AUDIT 1 / 2: PERSONALITY DEVELOPMENT THROUGH LIFE ENLIGHTENMENT SKILLS
Course Objectives
1. To learn to achieve the highest goal happily
2. To become a person with stable mind, pleasing personality and determination
3. To awaken wisdom in students

Course Outcomes

Students will be able to
1. Study of Shrimad-Bhagwad-Geeta will help the student in developing his personality and achieve the highest goal in life
2. The person who has studied Geeta will lead the nation and mankind to peace and prosperity
3. Study of Neetishatakam will help in developing versatile personality of students

Syllabus

Unit	Content	Hours
1	Neetisatakam-Holistic development of personality Verses- 19,20,21,22 (wisdom) Verses- 29,31,32 (pride & heroism) Verses- 26,28,63,65 (virtue)	4
2	Neetisatakam-Holistic development of personality Verses- 52,53,59 (dont's) Verses- 71,73,75,78 (do's) Approach to day to day work and duties. Shrimad Bhagwad Geeta : Chapter 2-Verses 41, 47,48,	8
3	Chapter 3-Verses 13, 21, 27, 35, Chapter 6-Verses 5,13,17, 23, 35, Chapter 18-Verses 45, 46, 48.	4
4	Statements of basic knowledge. Shrimad Bhagwad Geeta: Chapter2-Verses 56, 62, 68 Chapter 12 -Verses 13, 14, 15, 16,17, 18	4
5	Personality of Role model. Shrimad Bhagwad Geeta: Chapter2-Verses 17, Chapter 3-Verses 36,37,42, Chapter 4-Verses 18, 38,39 Chapter18 – Verses 37,38,63	4

Suggested reading
1. "Srimad Bhagavad Gita" by Swami Swarupananda Advaita Ashram (Publication Department), Kolkata
2. Bhartrihari's Three Satakam (Niti-sringar-vairagya) by P.Gopinath, Rashtriya Sanskrit Sansthanam, New Delhi.

II Year - I Semester	OPTIMIZATION TECHNIQUES	L	T	P	C
		3	0	0	3

UNIT - I
CLASSICAL OPTIMIZATION TECHNIQUES: Single variable optimization with and without constraints, multi – variable optimization without constraints, multi – variable optimization with constraints – method of Lagrange multipliers, Kuhn-Tucker conditions, merits and demerits of classical optimization techniques.

UNIT - II
NUMERICAL METHODS FOR OPTIMIZATION: Nelder Mead's Simplex search method, Gradient of a function, Steepest descent method, Newton's method, Pattern search methods, conjugate method, types of penalty methods for handling constraints, advantages of numerical methods.

UNIT - III
GENETIC ALGORITHM (GA) : Differences and similarities between conventional and evolutionary algorithms, working principle, reproduction, crossover, mutation, termination criteria, different reproduction and crossover operators, GA for constrained optimization, draw backs of GA,
GENETIC PROGRAMMING (GP): Principles of genetic programming, terminal sets, functional sets, differences between GA & GP, random population generation, solving differential equations using GP.
MULTI-OBJECTIVE GA: Pareto's analysis, Non-dominated front, multi – objective GA, Non-dominated sorted GA, convergence criterion, applications of multi-objective problems .

UNIT – IV
APPLICATIONS OF OPTIMIZATION IN DESIGN AND MANUFACTURING SYSTEMS: Some typical applications like optimization of path synthesis of a four-bar mechanism, minimization of weight of a cantilever beam, optimization of springs and gears, general optimization model of a machining process, optimization of arc welding parameters, and general procedure in optimizing machining operations sequence.

UNIT V
RELIABILITY: Concepts of Engineering Statistics, risk and reliability, probabilistic approach to design, reliability theory, design for reliability, numerical problems, hazard analysis.

TEXT BOOKS:
1. Optimization for Engineering Design – Kalyanmoy Deb, PHI Publishers
2. Engineering Optimization – S.S.Rao, New Age Publishers
3. Reliability Engineering by L.S.Srinath
4. Multi objective genetic algorithm by Kalyanmoy Deb, PHI Publishers.

REFERENCES:
1. Genetic algorithms in Search, Optimization, and Machine learning – D.E.Goldberg, Addison-Wesley Publishers
2. Multi objective Genetic algorithms - Kalyanmoy Deb, PHI Publishers
3. Optimal design – JasbirArora, McGraw Hill (International) Publishers
4. An Introduction to Reliability and Maintainability Engineering by CE Ebeling, Waveland Printers Inc., 2009
5. Reliability Theory and Practice by I Bazovsky, Dover Publications

II Year - I Semester	MODELING AND SIMULATION TECHNIQUES	L	T	P	C
		3	0	0	3

Unit 1

Introduction Circuits as dynamic systems, Transfer functions, poles and zeroes, State space, Deterministic Systems, Difference and Differential Equations, Solution of Linear Difference and Differential Equations, Numerical Simulation Methods for ODEs, System Identification, Stability and Sensitivity Analysis.

Unit 2

Statistical methods, Description of data, Data-fitting methods, Regression analysis, Least Squares Method, Analysis of Variance, Goodness of fit.

Unit 3

Probability and Random Processes, Discrete and Continuous Distribution, Central Limit theorem, Measure of Randomness, Monte Carlo Methods. Stochastic Processes and Markov Chains, Time Series Models.

Unit 4

Modeling and simulation concepts, Discrete-event simulation, Event scheduling/Time advance algorithms, Verification and validation of simulation models.

Unit 5

Continuous simulation: Modeling with differential equations, Example models, Bond Graph Modeling, Population Dynamics Modeling, System dynamics

TEXTBOOKS

1. R. L. Woods and K. L. Lawrence, "Modeling and Simulation of Dynamic Systems", Prentice-Hall,1997.

REFERENCES

1. Z. Navalih, "VHDL Analysis and Modelling of Digital Systems", McGraw-Hill,1993.

2. J. Banks, JS. Carson and B. Nelson, "Discrete-Event System Simulation", 2ndEdition, Prentice-Hall of India,1996

Course Outcomes:

At the end of this course, students will be able to

1. Identify and model discrete systems (deterministic and random)

2. Identify and model discrete signals (deterministic and random)

3. Understand modelling and simulation techniques to characterize systems/

II Year - I Semester	BIO INFORMATICS	L	T	P	C
		3	0	0	3

Course Objectives:
• To understand Bio informatics from computing perspective.
• To comprehend bio informatics databases, file formats and its applications.
• To understand the applications of Bio informatics

UNIT I: History of bioinformatics-History of Bioinformatics-role of Bioinformatics in biological sciences-scope of bioinformatics -introduction to internet-WWW- network basics- LAN & WAN standards-network topologies and protocols- FTP- HTTP - division of Bioinformatics- Bioinformatics and internet-challenges in Bioinformatics.

UNIT II: Databases in bioinformatics-Databases in Bioinformatics- Genbank- NCBI- EMBL- DDBJ - UniGene- SGD- EMI Genomes- -protein databases-PIR- SWISSPROT-TrEMBL-Prosite- PRINTS -structural databases-PDB- SCOP- CATH- PDB_SELECT- PDBSUM- DSSP- FSSPDALI- PRODOM- protein families & pattern databases-Pfam- KEGG - sequence storage sequence accuracy-EST-STS- sequence retrieval systems- Entrez-SRS- sequence query refinement using Boolean operators- limits- preview- history and index.

UNIT III: Sequence submission-Sequence submission tools-BANKIT-SEQUIN-WEBIN-SAKURAliterature databases-PubMed and medline. Data mining and its techniques- data warehousing- Sequence annotation-principles of genome annotation- annotation tools & resources.

UNIT IV: Applications of bioinformatics-Applications of Bioinformatics-phylogenetic analysissteps in phylogenetic analysis-microarrays-DNA and protein microarrays- Bioinformatics in pharmaceutical industry-informatics & drug- discovery – pharma informatics resources drug discovery and designing-SNP.

UNIT V: File formats-File formats-raw/plain format-NCBI-Genbank flat file format-ASN.1- GCGFASTA-EMBL- NBRF- PIR-swissprot sequence formats- PDB format-Introduction to structure prediction methods.

References:
1. Attwood T.K, Parry-Smith, "Introduction to Bioinformatics", Addison WesleyLongman, 1999.
2. David W Mount, "Bioinformatics: Sequence and Genome Analysis", 2nd edition, CBS Publishers, 2004.
3. ArunJagota, "Data Analysis and Classification for Bioinformatics", PinePress, 2001.
4. Des Higgins and Willie Taylor, "Bioinformatics Sequence, Structures andDatabanks", Oxford University Press, 2000.
5. Jason T.L.Wang, Mohammed J. Zaki, Hannu T.T. Toivonene and DennisShasha, "Data Mining in Bioinformatics", Springer International Edition, 2005.
6. K. Erciyes, "Distributed and Sequential Algorithms for Bioinformatics", Springer, 2015.

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA-533 003, ANDHRA PRADESH, INDIA

II Year - I Semester	**OPERATIONS RESEARCH**	**L**	**T**	**P**	**C**
		3	**0**	**0**	**3**

Unit 1:
Optimization Techniques, Model Formulation, models, General L.R Formulation, Simplex Techniques, Sensitivity Analysis, Inventory Control Models

Unit 2
Formulation of a LPP - Graphical solution revised simplex method - duality theory - dual simplex method - sensitivity analysis - parametric programming

Unit 3:
Nonlinear programming problem - Kuhn-Tucker conditions min cost flow problem - max flow problem - CPM/PERT

Unit 4
Scheduling and sequencing - single server and multiple server models - deterministic inventory models - Probabilistic inventory control models - Geometric Programming.

Unit 5
Competitive Models, Single and Multi-channel Problems, Sequencing Models, Dynamic Programming, Flow in Networks, Elementary Graph Theory, Game Theory Simulation

References:
1. H.A. Taha, Operations Research, An Introduction, PHI, 2008
2. H.M. Wagner, Principles of Operations Research, PHI, Delhi, 1982.
3. J.C. Pant, Introduction to Optimisation: Operations Research, Jain Brothers, Delhi, 2008
4. Hitler Libermann Operations Research: McGraw Hill Pub. 2009
5. Pannerselvam, Operations Research: Prentice Hall of India 2010
6. Harvey M Wagner, Principles of Operations Research: Prentice Hall of India 2010

Course Outcomes:
At the end of the course, the student should be able to
1. Students should able to apply the dynamic programming to solve problems of discreet and continuous variables.

2. Students should able to apply the concept of non-linear programming

3. Students should able to carry out sensitivity analysis

4. Student should able to model the real world problem and simulate it.