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Distributed Systems

Course Objectives:
1. provides an introduction to the fundamentals of distributed computer systems, assuming the availability of facilities for data transmission, IPC mechanisms in distributed systems, Remote procedure calls.
2. Expose students to current technology used to build architectures to enhance distributed computing infrastructures with various computing principles

Course Outcomes:
1. Develop a familiarity with distributed file systems.
2. Describe important characteristics of distributed systems and the salient architectural features of such systems.
3. Describe the features and applications of important standard protocols which are used in distributed systems.
4. Gaining practical experience of inter-process communication in a distributed environment

Syllabus:

UNIT-I:
Characterization of Distributed Systems: Introduction, Examples of Distributed Systems, Resource Sharing and the Web, Challenges.
System Models: Introduction, Architectural Models- Software Layers, System Architecture, Variations, Interface and Objects, Design Requirements for Distributed Architectures, Fundamental Models- Interaction Model, Failure Model, Security Model.

UNIT-II:
Interprocess Communication: Introduction, The API for the Internet Protocols- The Characteristics of Interprocess communication, Sockets, UDP Datagram Communication, TCP Stream Communication; External Data Representation and Marshalling; Client Server Communication; Group Communication- IP Multicast- an implementation of group communication, Reliability and Ordering of Multicast.

UNIT-III:
Distributed Objects and Remote Invocation: Introduction, Communication between Distributed Objects- Object Model, Distributed Object Modal, Design Issues for RMI, Implementation of RMI, Distributed Garbage Collection; Remote Procedure Call, Events and Notifications, Case Study: JAVA RMI

UNIT-IV:
Operating System Support: Introduction, The Operating System Layer, Protection, Processes and Threads –Address Space, Creation of a New Process, Threads.

UNIT-V:
Distributed File Systems: Introduction, File Service Architecture; Peer-to-Peer Systems: Introduction, Napster and its Legacy, Peer-to-Peer Middleware, Routing Overlays.
Coordination and Agreement: Introduction, Distributed Mutual Exclusion, Elections, Multicast Communication.

UNIT-VI:
Transactions & Replications: Introduction, System Model and Group Communication, Concurrency Control in Distributed Transactions, Distributed Dead Locks, Transaction Recovery; Replication-Introduction, Passive (Primary) Replication, Active Replication.

TEXT BOOKS:

1. Ajay D Kshemkalyani, Mukesh Sighal, "Distributed Computing, Principles, Algorithms and Systems", Cambridge
2. George Coulouris, Jean Dollimore, Tim Kindberg, "Distributed Systems- Concepts and Design", Fourth Edition, Pearson Publication